

Rules of the Game for House Soccer
Modifications to FIFA Laws of the Game
Previously Updated September 25, 2009
This Update April 5, 2010

**EXCEPT AS SPECIFICALLY MODIFIED BELOW
THE FIFA LAWS OF THE GAME SHALL APPLY**

OVER 30 CO-ED

- Law - The Field of Play** Conforms to FIFA field dimensions.
Goal measures 8 feet by 24 feet.
- Law 2 - The Ball** Size 5.
Home team provides. If home team cannot, visitor provides.
- Law 3 - Number of Players** 11 v 11, 4 women minimum per team. 10 v 10 or 9 v 9, 3 women minimum per team.
8 v 8 or 7 v 7, 2 women minimum per team.
For any of the above, if short a female player, both teams may play 1 less woman player, if both team managers agree.
7 players, including any guest players, and consisting of the minimum number of female players, are required for the match to commence and for the match to continue.
So that the game may be played, players registered with another team, including the opposing team, can be guest players for the team that is short players if both team managers agree.
A team behind by 3 or more goals may play up 1 player, but may not exceed 11 players.
- Substitutions** An unlimited number of substitutions can be made by either team on any throw-in, any goal kick, after any goal, at halftime, at any injury.
- Law 4 - Players' Equipment** Home team will wear red jerseys, visiting team will wear white jerseys.
- Law 6 - Assistant Referee** If USSF certified ARs are not available, non-certified volunteers will be enlisted. They can only indicate when the ball is out of play and the direction of throw-ins.
- Law 7 - Length of Game** 35 or 40 minute halves as scheduled, 5 minute halftime break. If the start of the game is delayed, the referee will shorten the halves accordingly to maintain the game schedule.
A team must have at least 7 players (including at least 2 women) on the field and ready to play within 10 minutes of the scheduled start time or that team will forfeit the match.
- Law 10 - Scoring** 2 goals max per player, other goals scored by that player do not count. The restart is with a goal kick.

Law 12 - Fouls/Misconduct Kicking the ball deliberately into an opposing player is prohibited as striking. The restart is a direct free kick (or penalty kick if the foul was committed by a player against an opponent in the player's penalty area) for the other team. The conduct may result in a Yellow Card for Unsporting Behavior.

Excessive body contact against an opponent is prohibited as pushing. The restart is a direct free kick (or penalty kick if the foul was committed by a player against an opponent in the player's penalty area) for the other team. The conduct may result in a Yellow Card for Unsporting Behavior.

Slide tackling against an opponent is prohibited as tackling. The restart is a direct free kick (or penalty kick if the foul was committed by a player against an opponent in the player's penalty area) for the other team. The conduct may result in a Yellow Card for Unsporting Behavior.

Charging the opposing goalkeeper is prohibited as charging an opponent. The restart is a direct free kick for the other team. The conduct may result in a Yellow Card for Unsporting Behavior.

Verbal and/or physical abuse of players, referees, spectators, or others is prohibited, and will result in a mandatory Red Card.

A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose him or herself. The team may substitute for that player.

A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

Law 14 - Penalty Kick All penalty kicks will be taken by a woman.

U-19, U-18, U-17 - HSBHSL, HSGHSL, SFL

Law 1 - The Field of Play Conforms to FIFA field dimensions.

Goal measures 8 feet by 24 feet.

Law 2 – TheBall Size 5.

Home team provides. If home team cannot, visitor provides.

Law 3 - Number of Players 11 v 11, maximum roster of 18 players.

SFL - If a team has 7 players the opposing team must play not more than 9 players. If a team has 8 players the opposing team must play not more than 10 players. If a team has 9 or more players the other team may play down in its discretion.

SFL, HSBHSL and HSGHSL - 7 players are required for the match to commence and continue.

Substitutions HSBHSL and HSGHSL - On own throw-in, when the other team in possession of the ball makes a substitution, on any goal kick, after any goal, at halftime, for an

injured player (the opposing team may substitute the same numbers of players as injured players being substituted for by the other team).

SFL – Same as HSBHSL and HSGHSL, plus after a caution has been issued, at the request of the player’s coach, for the cautioned player.

Law 4 - Players’ Equipment Players will wear matching color jerseys with unique numbers. Home team will resolve jersey color conflicts by switching to an alternate color.

Law 6 - Assistant Referee If USSF certified ARs are not available, non-certified volunteers will be enlisted. They may only indicate when the ball is out of play and the direction of throw-ins.

Law 7 - Length of Game SFL - 40 minute halves, 5 minute halftime break, unless the coaches and the referee agree there is time for 45 minute halves.

HSBHSL and HSGHSL - 45 minute halves, 5 minute halftime break. If the start of the game is delayed, the referee will shorten the halves accordingly to maintain the game schedule.

A team must have at least 7 players on the field and ready to play within 15 minutes of the scheduled start time or the match will not be played, and the Referee will submit a report to that effect to the league.

Law 12 - Fouls/Misconduct HSBHSL and HSGHSL - A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose him or herself. The team may substitute for that player at the team’s next normal substitution opportunity.

SFL, HSBHSL and HSGHSL - A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

U-16, U-15 - HSBHSL, HSGHSL, SFL

Law 1 - The Field of Play Conforms to FIFA field dimensions.

Goal measures 8 feet by 24 feet.

Law 2 - The Ball Size 5.

Home team provides. If home team cannot, visitor provides.

Law 3 - Number of Players 11 v 11, maximum roster of 18 players.

SFL - If a team has 7 players the opposing team must play not more than 9 players. If a team has 8 players the opposing team must play not more than 10 players. If a team has 9 or more players the other team may play down in its discretion.

SFL, HSBHSL and HSGHSL - 7 players are required for the match to commence and continue.

Substitutions HSBHSL and HSGHSL - On own throw-in, when the other team in possession of the ball makes a substitution, on any goal kick, after any goal, at halftime, for an

injured player (the opposing team may substitute the same numbers of players as injured players being substituted for by the other team).

SFL – Same as HSBHSL and HSGHSL, plus after a caution has been issued, at the request of the player’s coach, for the cautioned player.

Law 4 - Players’ Equipment Players will wear matching color jerseys with unique numbers. Home team will resolve jersey color conflicts by switching to an alternate color.

Law 6 - Assistant Referee If USSF certified ARs are not available, non-certified volunteers will be enlisted. They may only indicate when the ball is out of play and the direction of throw-ins.

Law 7 - Length of Game SFL - 40 minute halves, 5 minute halftime break, unless the coaches and the referee agree there is time for 45 minute halves.

HSBHSL and HSGHSL - 45 minute halves, 5 minute halftime break. If the start of the game is delayed, the referee will shorten the halves accordingly to maintain the game schedule.

A team must have at least 7 players on the field and ready to play within 15 minutes of the scheduled start time or the match will not be played, and the Referee will submit a report to that effect to the league.

Law 12 - Fouls/Misconduct HSBHSL and HSGHSL - A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose himself or herself. The team may substitute for that player at the team’s next normal substitution opportunity.

SFL, HSBHSL and HSGHSL - A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

U-14, U-13 - HSBHSL, HSGHSL, SFL

Law 1 - The Field of Play Conforms to FIFA field dimensions.

Goal measures 8 feet by 24 feet.

Law 2 - The Ball Size 5.

Home team provides. If home team cannot, visitor provides.

Law 3 - Number of Players 11 v 11, maximum roster of 18 players.

SFL - If a team has 7 players the opposing team must play not more than 9 players. If a team has 8 players the opposing team must play not more than 10 players. If a team has 9 or more players the other team may play down in its discretion.

SFL, HSBHSL and HSGHSL - 7 players are required for the match to commence and continue.

Substitutions HSBHSL and HSGHSL - On own throw-in, when the other team in possession of the ball makes a substitution, on any goal kick, after any goal, at halftime, for an

injured player (the opposing team may substitute the same numbers of players as injured players being substituted for by the other team).

SFL – Same as HSBHSL and HSGHSL, plus after a caution has been issued, at the request of the player's coach, for the cautioned player.

Law 4 - Players' Equipment Players will wear matching color jerseys with unique numbers. Home team will resolve jersey color conflicts by switching to an alternate color.

Law 6 - Assistant Referee If USSF certified ARs are not available, non-certified volunteers will be enlisted. They may only indicate when the ball is out of play and the direction of throw-ins.

Law 7 - Length of Game 35 minute halves, 5 minute halftime break.

A team must have at least 7 players on the field and ready to play within 15 minutes of the scheduled start time or the match will not be played, and the Referee will submit a report to that effect to the league.

Law 12 - Fouls/Misconduct HSBHSL and HSGHSL - A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose himself or herself. The team may substitute for that player at the team's next normal substitution opportunity.

SFL, HSBHSL and HSGHSL - A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

U-12, U-11 - VYS House League

Law 1 - The Field of Play Conforms to USYSA field dimensions, approximately 50 yards by 70 yards.

Goal measurements will vary by field.

Law 2 - The Ball Size 4.
Home team provides. If home team cannot, visitor provides.

Law 3 - Number of Players 8 v 8, roster of no more than 12 players.

The leading team may remove a player or the trailing team may add a player if the coaches agree. The trailing team may have 9 players until such time as it has evened the score, at which time it will remove the extra player. If the leading team has removed a player and the score becomes tied, it may add a player.

Substitutions On own throw-in, when the other team in possession of the ball makes a substitution, on any goal kick, after any goal, at halftime, for an injured player (the opposing team may substitute the same numbers of players as injured players being substituted for by the other team).

Law 6 - Assistant Referee If USSF certified ARs are not available, non-certified volunteers will be enlisted. They may only indicate when the ball is out of play and the direction of throw-ins.

Law 7 - Length of Game 30 minute halves, 5 minute halftime break.

Law 12 - Fouls/Misconduct Slide tackling is prohibited as tackling. The restart is a direct free kick (or penalty

kick if the foul was committed by a player against an opponent in the player's penalty area) for the other team. The conduct will result in a mandatory Yellow Card for Unsporting Behavior.

A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose him or herself. The team may substitute for that player at the team's next normal substitution opportunity.

A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

U-10, U-9 - VYS House League

Law 1 - The Field of Play Conforms to USYSA U-10 field dimensions, approximately 40 yards by 50 yards.

Goal measurements will vary by field.

Law 2 - The Ball Size 4.

Home team provides. If home team cannot, visitor provides.

Law 3 - Number of Players 7 v 7, roster of 9 to 11 players single field method, 14 to 16 players dual field method.

The leading team may remove a player if the coaches agree. If the leading team has removed a player and the score becomes tied, it may add a player.

Substitutions

On own throw-in, when the other team in possession of the ball makes a substitution, on any goal kick, after any goal, at halftime, for an injured player (the opposing team may substitute the same numbers of players as injured players being substituted for by the other team).

Law 6 - Assistant Referee Not used.

Law 7 - Length of Game 25 minute halves, 5 minute halftime break.

Law 12 - Fouls/Misconduct Slide tacking is prohibited. The restart is an indirect free kick for the other team. The conduct will result in a mandatory Yellow Card for unsporting behavior.

A player receiving a Yellow Card must sit out for 5 minutes to allow the player to compose him or herself. The team may substitute for that player at the team's next normal substitution opportunity.

A player receiving a Red Card will sit out the remainder of that game; must immediately leave vicinity of the field; and must sit out the next league game. Team may not substitute for that player and must play down a player.

Law 13 - Free Kicks All free kicks, without exception, will be indirect free kicks. There will be no penalty kicks. Restarts will be at the point of the foul, or if the violation incurred inside the goal area, from the closest area outside the goal area perpendicular to the goal line.

U-8, U-7 - VYS House League

- Law 1 - The Field of Play** Conforms to USYSA U-8 field dimensions, approximately 30 yards by 25 yards.
Goal measurements will vary by field.
- Law 2 - The Ball** Size 3.
Home team provides. If home team cannot, visitor provides.
- Law 3 - Number of Players** 4 v 4, no goalkeeper, roster of 7 to 9 players single field method, 12 to 14 players dual field method.
The leading team may remove a player if the coaches agree. If the leading team has removed a player and the score becomes tied, it may add a player.
- Substitutions** At any time, including on the fly while play is in progress.
- Law 6 - Assistant Referee** Not used.
- Law 7 - Length of Game** 12 minute quarters, 2 minute quartertime break, 5 minute halftime break.
- Law 11 - Offside** There is no offside.
- Law 12 - Fouls/Misconduct** Slide tacking is prohibited, and results in an indirect free kick for the other team.
There are no Referees at this level of play.
- Law 13 - Free Kicks** All free kicks, without exception, will be indirect free kicks. There will be no penalty kicks . Restarts will be at the point of the foul, or if the violation incurred inside the goal area, from the closest area outside the goal area perpendicular to the goal line.

U-6, U-5 - VYS House League

- Law 1 - The Field of Play** Conforms to USYSA U-6 field dimensions, approximately 20 yards by 25 yards.
Goal measurements will vary by field.
- Law 2 - The Ball** Size 3.
Home team provides. If home team cannot, visitor provides.
- Law 3 - Number of Players** 3 v 3, no goalkeeper, roster of 4 to 6 players single field method, 8 to 10 players dual field method.
The leading team may remove a player if the coaches agree. If the leading team has removed a player and the score becomes tied, it may add a player.
- Substitutions** At any time, including on the fly while play is in progress.
- Law 6 - Assistant Referee** Not used.

Law 7 - Length of Game	8 minute quarters, 2 minute quartertime break, 5 minute halftime break.
Law 11 - Offside	There is no offside.
Law 12 - Fouls/Misconduct	Slide tacking is prohibited, and results in an indirect free kick for the other team. There are no Referees at this level of play.
Law 13 - Free Kicks	All free kicks, without exception, will be indirect free kicks. There will be no penalty kicks . Restarts will be at the point of the foul, or if the violation incurred inside the goal area, from the closest area outside the goal area perpendicular to the goal line.
Law 15 - Throw-In	Kick-ins will be used instead of throw-ins. Infractions will result in a retake.